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How to set a spawn point in minecraft with command blocks

Last modified on Jul 5, 2021 in control panel By ApexHostingNow that you have created your own server, you need to become the ruler of it! The easiest way to do this is to log into your Multicraft Control Panel and find your Console. Here you can issue simple Minecraft server hosting commands. To OP yourself and gain permissions to your server for the first time you need to issue the command "op username" (Ex: op AshKetchum). Now you will have access to various commands that you will be able to use on your server, we will cover the main ones below. #In Game Admin Command /op AshKetchum #In Control Panel Console Command op AshKetchum WhitelistIf you are wanting to whitelist your server and protect it from unknown visitors then you will first need to enable whitelisting in your control panel. This can be done in the left hand menu under files, config files. Here you will see at the top Server Settings. A lot of the controls for your server like seed type, view distance, online mode and more are found here. Find the option listed whitelist-enabled=disabled and change it to whitelist-enabled=enabled. Hit save at the bottom and restart your server. Now that whitelisting is enabled we can go to the console again. Once there issue the command "whitelist add username" or "whitelist remove username". Remember not to use the / when issuing the command in the console. note: If you have already OP'd yourself then you can issue this command in the game in your regular in game console. Just add the / before the command and it will work the same. #In Game Admin Command /whitelist add AshKetchum /whitelist remove AshKetchum #In Control Panel Console Command whitelist add AshKetchum whitelist remove AshKetchum Ban PlayersThe Ban players command can work with both usernames and ip's. To ban someone or unban someone go again to your console, or in game if you are already OP, and issue the command "ban username" or "pardon username". You also have a bans.txt and a ban-ip.txt in your server FTP. To ban a user in this way then add the username or ip address per line of the file. Save and restart to activate. #In Game Admin Command /ban AshKetchum /pardon AshKetchum #In Control Panel Console Command ban AshKetchum pardon AshKetchum Spawn, Warp, and moreThe first commands you should learn about are the most useful ones. You are probably going to be familiar with commands such as '/spawn' or '/warp' and similar commands if you have ever played Minecraft in a multiplayer server before. The Vanilla servers do not offer a ton of commands, but Bukkit supports many of them with their plugins. We will not be covering Bukkit plugins since this guide is based on the Vanilla server software, so instead we will be sticking to some of the commands used in the Vanilla servers. If while initiating a command you are in the game, you will have to use the forward slash / before typing it in. This lets the client know that the text that follows after will be a command and not a text message. Keep in mind that if you are using commands from the server software, the console will accept only the commands without the forward slash / so you would just type it as is without it. #In Game Admin Command /spawn /warp GamemodeTo change the gamemode of a player, you would use the command /gamemode (creative/survival/spectator) (playername) and in the player spot you put the name of the person that you want to change the gamemode of, this could be another player in the server or even yourself. For the next part, you need to put either a "survival" or "creative", but without the brackets. An example would be, if you want to change the gamemode of a player called robot, you would insert the command /gamemode survival robot which would change the game type of the player robot to survival mode. You can also teleport a player to another player with the command /tp . The player spot is where you insert the name of the person you want to teleport, and the target is the person who you want to teleport them to, do not forget to leave out the brackets! An example command would look like: /tp robot flapster which would teleport a player named robot to a player named flapster. #In Game Admin Command /gamemode survival /gamemode survival AshKetchum /tp AshKetchum flapster #In Control Panel Console Command gamemode survival /gamemode survival AshKetchum tp AshKetchum flapster CheatsAnother useful command is the one that lets you give items to yourself or another player. This command looks like /give . In the player spot you just add the name of the player you want to send an item to, once again this can be yourself or another player. When using the give item command you can't use the name of the block, you have to use the ID of the block. In the last part of this command where it says amount is where you must enter the amount of the item you want to give. It is important to note that the maximum amount of items that can be in one stack is 64, so if you are sent more than the maximum number then the items may appear in more than one stack.When using the command the items will be dropped at your feet as if you had dropped them, not automatically delivered into your inventory. So you should be careful especially when around lava or standing on an edge as any items given to you could be lost if your surroundings are not taken into consideration. So for example, a command to give would be /give robot 1 64 which would give the player named robot a stack of 64 stone which would plop out on the ground in front of the character.Get started with your own minecraft server in 5 min and start trying out these great features. # If true, if a respawn would be back to a bed, Nucleus will override that, if false, Nucleus will ignore bed spawns. affect-bed-spawn=true # If true, then Nucleus will attempt to force players joining for the first time to spawn at the "direct point" that first spawn has been set. # Only set this if you want Nucleus to override all other plugins on first spawn. force-first-spawn=false # This section controls whether respawning and /spawn work on a per world or global server basis global-spawn { # If "spawn-on-login" is on and this is true, sends the player to the world specified in "target-spawn-world" when they log in. on-login=false # If true, respawning (like from death) sends the player to the world specified in "target-spawn-world", if false, sends them to the world spawn. on-respawn=false # If true, running /spawn sends the player to the world specified in "target-spawn-world", if false, sends them to the world spawn. on-spawn-command=false # The name of the world to use as the server spawn. If this is invalid, the default world is used instead. target-spawn-world=world } # If true, players require the permission "nucleus.spawn.worlds." to spawn in a specific world, where worldname is the name of the world in lowercase. per-world-permissions=false # If true, players will be sent to the default world spawn on login, unless they are sent to the first login spawn, or they have the "nucleus.spawn.exempt.login" permission. spawn-on-login=false # If "spawn-on-login" is true, if a player logs in and is on any of the worlds listed here, they will NOT be redirected to the spawn point. # # This supports both world names and world UUIDs. spawn-on-login-exempt-worlds=[] # If true, using /spawn will attempt to find a safe place. If false, the teleportation will always directly send the player to the location with no safety checks. use-safe-spawn=true This Minecraft tutorial explains how to use the /spawnpoint command with screenshots and step-by-step instructions. You can change the location where a player respawns after dying to any coordinates in the game with the /spawnpoint command in Minecraft. This is a great way to set your spawnpoint to your home. Let's explore how to use this cheat (game command). Supported Platforms The /spawnpoint command is available in the following versions of Minecraft: PlatformSupported (Version*) Java Edition (PC/Mac)Yes (1.4.2) Pocket Edition (PE)Yes (0.16.0) Xbox 360No Xbox OneYes (1.2) PS3No PS4Yes (1.14.0) Wii UNo Nintendo SwitchYes (1.5.0) Windows 10 EditionYes (0.16.0) Education EditionYes * The version that it was added or removed, if applicable. NOTE: Pocket Edition (PE), Xbox One, PS4, Nintendo Switch, and Windows 10 Edition are now called Bedrock Edition. We will continue to show them individually for version history. Requirements To run game commands in Minecraft, you have to turn cheats on in your world. Spawnpoint Command Examples How to Enter the Command 1. Open the Chat Window The easiest way to run a command in Minecraft is within the chat window. The game control to open the chat window depends on the version of Minecraft. For Java Edition (PC/Mac), press the T key to open the chat window. For Pocket Edition (PE), tap on the chat button at the top of the screen. For Xbox One, press the D-Pad (right) on the controller. For PS4, press the D-Pad (right) on the controller. For Nintendo Switch, press the right arrow button on the controller. For Windows 10 Edition, press the T key to open the chat window. For Education Edition, press the T key to open the chat window. 2. Type the Command We will cover examples of how to use the /spawnpoint command to reset your spawn point to your current location as well as show you how to change the spawn point to a set of coordinates in the Minecraft world. Reset Spawnpoint to Current Position The easiest way to use the /spawnpoint command is to reset the spawnpoint to the position where you are currently standing. In this example, we will reset the spawn point to our current location with the following command: /spawnpoint Type the command in the chat window. As you are typing, you will see the command appear in the lower left corner of the game window. Press the Enter key to run the command. Once the command has been entered, the spawn point will be reset to your current coordinates. You will see a message appear in the lower left corner of the game window to indicate the new spawn point coordinates for the player. In this example, the player named DigMinecraft has a new spawn point of (96, 70, -230) which is the (x, y, z) coordinates of the current position in the game. Reset Spawnpoint to Any Coordinates Next, let's explore how to reset the spawn point to a set of coordinates in the game. To reset a spawn point to a specific set of coordinates for a player, type the player name as well as the XYZ coordinates for the new spawn point. In this example, we will reset the spawn point for DigMinecraft to (50, 75, -100) with the following command: /spawnpoint DigMinecraft 50 75 -100 Type the command in the chat window and press the Enter key to run the command. Once the command has been entered, the spawn point will be reset for the player to the coordinates entered. You will see a message appear in the lower left corner of the game window to indicate the new spawn point coordinates for the player. In this example, we have specified a player name of DigMinecraft and set the (x, y, z) coordinates to (50, 75, -100). This will be the location in the game where DigMinecraft will respawn after dying. TIP: Wouldn't it be fun to change your spawnpoint to the coordinates inside an enemy stronghold? Then kill yourself and respawn inside the enemy base! Congratulations, you have learned how to use the /spawnpoint command in Minecraft. Other Game Commands You can use other commands and cheats in Minecraft such as:

how to use command blocks to set spawn point

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